

Cal Pokemon Academy Decal

Course Name: Cal Pokemon Academy

number: NST 98/198

Term: Spring 2012

When/Where: TTH 5-6 105 Dwinelle

Faculty Sponsor (instructor of Record): Dale Leitman

Instructor's Name: Melissa Nhan email:mnhan@berkeley.edu

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COURSE OVERVIEW

A. Course Description: Students will explore the world of Pokemon from games to episodes and more. Next to discussion of strategies and how to develop a formidable team, we will delve into the physiology of how these creatures are able to exist in their world. Sample topics include the biology, physiology, anatomy, and ecology of Pokemon.

B. Teaching approaches/activities: Students will participate in discussions and share their experiences and thoughts on the topic of the day. Examination of the movies, episodes, the different depictions (pokemon gijinka) the music, the sounds...

C. Learning Goals: By the end of the class students will remember their childhood days. In Addition, they should also be able converse with others in thought provoking topics such as how the education system works or how Pokemon live. All in all, students should come out with a greater appreciation and love for Pokemon and a deeper knowledge of applying science to fiction.

COURSE REQUIREMENTS

D. Course Prerequisites: Have a working knowledge of the games, have watched some of the episodes and movies, need to know more than just Pikachu...

E. Grades will depend on these assignments and attendance:

-MUST complete all assignments.

- [paper]Construct their own team: Choose your 6 pokemon and explain why through type, attacks, etc.

-Draw the anatomy of a Pokemon of their choice: This will show what each student thinks about how their Pokemon work/work together

- *see the rest on the Class Schedule*

F. Required Texts:

-none, majority of resources can be found online.

G.What is expected from the students

-Attendance: Required. Exceptions will be made for exams and any other special cases with advanced notice.

-Participation: Feel free to share your thoughts and ideas!

-Doing all your work with passion and excitement.

-All assignments must be done in order to pass.

-Plagiarism or having someone else do your work is frowned upon.

H. Late Policy

-Late assignments will not be collected.

-Must have legitimate reason for why it is late to be collected.

CLASS SCHEDULE (tentative): DESCRIPTIONS OF TOPICS AND ASSIGNMENTS, WEEK BY WEEK

Week	Date	Topic	Assignment Due
1	1/19	-Hand out/Collect Applications -Pass out syllabus -Give Overview	
2	1/24	Introduction to Pokemon: Games, Episodes, Movies	Congratz on being accepted -ice breaker: who's your starter?
3	1/31	Episodes and Movies in Depth: The Characters and Seasons (subject to change) EVOLUTION: the types of creatures	
4	2/7	The Games: Strategies, Teams, Unique Features, TCG.	Draw yourself as a pokemon trainer with some of your favorite pokemon. Due 2/9

5	2/14	[Continuation of above], Types of Pokeballs, Berries, Pokemon Contests. [Pokemon Valentines :)]	Battle Damage fill in the blanks. Due 2/16
6	2/21	The World of Pokemon: A look at each region and its cities. Music Analysis	*Favorite Region/City -what pokemon can you catch in the surrounding area? -describe environment -or- *Which City would you want to live in and why due 2/23
7	2/28	[Continuation of Above], What do the people eat, Diseases, pokemon nutrition. Do animals and Pokemon coexist together?	
8	3/6	How would Pokemon Function: A look at the Biophysiology and Toxicity related to Pokemon.	Anatomical Drawing due 3/8
9	3/13	The Legendaries and The Starters	Interpretive drawing of a legendary/starter of your choice. due 3/15

10	3/20	Gym Leaders and The Elite Four+ Champion	Your Perfect Team. Strategy and Pokemon you used during Elite Four battle of your choice paper due 3/22
11	3/27	Team Rocket/Magma/Aqua/Galactica/Plasma	
12	4/3	Pokemon Gijinka and Cosplay	Gijinka drawing Due 4/5